



RESOLUTION NO. 41548

1 A RESOLUTION related to the purchase of materials, supplies or equipment, and
2 the furnishing of services; authorizing the execution of a contract with
3 Capital Industries Inc, in the amount of \$1,871,255, plus applicable taxes,
4 budgeted from the Solid Waste Fund, for the purchase of front-load, rear-
5 load, roll-off, metal containers, lids, and parts on an as-needed basis, for an
6 initial contract period of two years, with the option to renew three additional
7 one-year periods, for a projected contract total of \$4,678,138, pursuant to
8 Specification No. ES24-0168F.

9 WHEREAS the City has complied with all applicable laws and processes
10 governing the acquisition of those supplies, and/or the procurement of those
11 services, inclusive of public works, as is shown by the attached Exhibit "A,"
12 incorporated herein as though fully set forth, and

13 WHEREAS the Board of Contracts and Awards has concurred with the
14 recommendation for award as set forth in the attached Exhibit "A"; Now, Therefore,

15 BE IT RESOLVED BY THE COUNCIL OF THE CITY OF TACOMA:

16 Section 1. That the Council of the City of Tacoma concurs with the Board of
17 Contracts and Awards to adopt the recommendation for award as set forth in the
18 attached Exhibit "A."

19 Section 2. That the proper officers of the City are hereby authorized to
20 enter into a contract with Capital Industries Inc, in the amount of \$1,871,255, plus
21 applicable taxes, budgeted from the Solid Waste Fund, for the purchase of front-
22 load, rear-load, roll-off, metal containers, lids, and parts on an as-needed basis,
23 for an initial contract period of two years, with the option to renew three additional
24
25
26



1 one-year periods, for a projected contract total of \$4,678,138, pursuant to
2 Specification No. ES24-0168F, consistent with Exhibit "A."

3
4 Adopted _____

5

6

Mayor

7 Attest:

8

9

City Clerk

10

11 Approved as to form:

12

13

City Attorney

14

15

16

17

18

19

20

21

22

23

24

25

26